

Mountain Athletic Conference Fast pitch softball and 8U Coaches Pitch.

All time limit games clock starts on 1st pitch. Continuous batting order can be used in all age divisions.

Free substitution in the field. Batting order must stay the same if not using continuous batting order. Teams playing with 8 are not penalized with an out. A team must have 8 to start. PLAYERS CAN BE ADDED PRIOR TO ONE TIME THROUGH LINEUP. IF A TEAM DOES NOT HAVE A SUB TO REPLACE AN INJURED BATTER, BASERUNNER A ONE TIME OUT WILL BE CALLED.

No jewelry- (exception medical or religious)

8u Division (Girls)

- **Games shall consist of 6 innings. No new inning shall begin after 1 hour and 30 minutes or a team is mathematically eliminated.**
- **Tie Breaker Rule: If a game is tied at the end of regulation play or time limit, there will be 1 inning played. Visiting team starts with 1 runner at 2nd base. The base runner shall be the last out from the previous inning. The home team will do the same in the bottom of the inning. After that inning, if the game is still tied – the game shall end in a tie.**
- **5 runs or 3 outs per inning. 5 pitches or 3 swings are allowed per batter. If the batter fouls off the last pitch, they will continue to bat until they strike out, put the ball in play or look at the last pitch.**
- **The defense must stop the advancement of the lead runner, or the play is stopped for time to be granted by the umpire. (Umpire Judgement)**
- **The player in the pitching position on defense shall wear a mask for safety reasons**

- **Field Set-Up: Bases are set at 60 ft.
 Pitching Rubber shall be at 46 ft. for girls and boys.
 Pitching Circle is a 5 ft. radius (10 ft. across)
 Safety Line Shall be at the 46 ft. mark**
- **Between home/first & home/3rd.**

- **NO Bunting Allowed in the 8u division**
- **A courtesy runner is allowed for the CATCHER ONLY**
- **Bats: Girls must use bats that have OFFICIAL SOFTBALL on the barrel**

10u Girls Division

- **Game shall consist of 6 innings. No new inning after 1 hr. 30 minutes or a team is mathematically eliminated.**
- **5 Runs or 3 Outs Per Inning.**
- **NO WALK RULE. If a batter receives 4 balls, a coach or designated adult pitcher will deliver a maximum of 2 pitches. A foul ball on the second pitch will be declared a no-pitch and replayed until the batter puts the ball in play or strikes out. The inherited strike count will remain in place. A coach pitch may be called a strike even if the batter does not swing if it does pass through the strike zone. (i.e. – If the batter has a count of 4 balls and 2 strikes, the coach pitcher will enter, if the first pitch the coach throws is a called strike or a swinging strike, the batter is out.) In the event the batter fouls the coach's third pitch, the batters at-bat continues until she either puts the ball in play, swings, and misses, or takes another subsequent pitch. If a Coach hits a batter on the 2nd pitch or Subsequent Pitch (if 2nd Pitch is Fouled off) that batter will be out. The Coach May pitch from the rubber or at the front of the circle.**
- **Any batter hit by a pitch will be awarded first base. (Unless Coach is Pitching. See Rule above)**
- **For the catching position there will be a catcher's box that the catcher must stay in while receiving a pitch but may get out of to field a dropped ball.**
- **All Dropped 3rd Strikes will be recorded as an out on the batter. Bunting WILL be allowed. The outfielders must remain on the outfield grass and the pitcher no closer than the mound, until the ball is delivered.**
- **The defense must stop the advancement of the lead runner, or the play be stopped for time to be granted by the umpire. Umpire Judgement**
- **Stealing will be allowed with the following limitations:**
 - a. no player can leave the base until the ball crosses home plate. If the player leaves early, they will be called out.**
 - b. No player may steal while the coach is pitching.**

- **If a batted ball hits the coach pitching it will be declared a dead ball out**
- **Courtesy runners are allowed for the catcher and pitcher. Someone NOT currently playing defense.**
- **The infield fly rule is in effect.**
- **4 Outfielders May be Used**
- **Tie Breaker Rule: If a game is tied at the end of regulation play or time limit, there will be 1 inning played. Visiting team starts with 1 runner at 2nd base. The base runner shall be the last out from the previous inning. The home team will do the same in the bottom of the inning. After that inning, if the game is still tied – the game shall end in a tie. FOR INTER AGENCY PLAY, AGENCY CAN DETERMINE PROCEDURE.**
- **Field Set-Up: Bases set at 60 ft. Pitching rubber set at 35 ft.**

Pitching Circle is 5 ft. radius (10 ft. across) Bats must say OFFICIAL SOFTBALL on the barrel.

12u Girls Division

- **Games shall consist of 6 innings. No new inning after 1 hr. 30 minutes or a team is mathematically eliminated.**
- **5 run limit per inning or 3 outs, whichever comes first.**
- **Tie Breaker Rule: If a game is tied at the end of regulation play or time limit, there will be 1 inning played. Visiting team starts with 1 runner at 2nd base. The base runner shall be the last out from the previous inning. The home team will do the same in the bottom of the inning. After that inning, if the game is still tied – the game shall end in a tie.**

**Field Set-Up: Bases are at 60 ft.
 Pitching Rubber set at 40 ft.**

Due to multi use fields—— Pitching Circle is 5 ft. radius (10 ft. across)

Bats must say OFFICIAL SOFTBALL on the barrel